Code of Conduct
- All competitors must sign a climbing wall waiver this academic year.
- Any behavior that is disruptive, endangering to others, distracting to other climbers, disrespectful, or that is in violation of the climbing wall policies will result in climber disqualification.

Competition Rules
Climbing
- Climbers may attempt as many routes as they wish within the designated time.
- Each climber will be given a score sheet at the beginning of the competition. Do not lose this score sheet; this is how your scores will be calculated.
- Each attempt must be recorded on your score card by the route judge.
- The beginning of routes are designated by the taped V or V’s at the beginning of route, if there are two taped V’s of the same color it is a two handed start for the route and both must be used.
- Only the designated holds and features may be used on each route.
- Climbers will receive points for the route if they complete the whole route. Climbers must have both hands in control of the finishing hold or taped off finish box for the climb to count.
- A climbers attempt begins when both of their feet leave the ground.
- A 30 minute, 15 minute, and 5 minute announcement will be made before competition climbing ends.
- Any climbers who already started an attempt when competition climbing ends will be allowed to finish that attempt. At the discretion of the climbing competition coordinator, climbers in line at the end of competition climbing may be given a last attempt.
- Beta or providing information that assists in completing a route may be given only after a first attempt on the route and while off of the route.

Belaying
- Only route judges are allowed to belay during the competition.
- If a climber falls on a climb they will be lowered to the ground, weighting the rope counts as a fall and is at the discretion of the belay judge belaying.
- Tension will be appropriate at all times.
- If the route you would like to attempt has a climber on it, hand your score card to the route judge who will put your card in line for the route.
- The next person in line for a route can wait in the climbing area and prepare to climb.
- If one person is already in line for a route, please exit the climbing area and wait for your name to be called and you card displayed.
- If there is a line for the route you must get off the route between attempts and return to the back of the line.
Scoring Details

- If a technical incident occurs, it must be reported to a floor judge at the time of the incident. A technical incident is anything that creates an unfair disadvantage that is not the fault of the climber, such as a hold spinning, tape missing from a route or an injury requiring first aid. If a judge decides that a technical incident did occur the climber can attempt the route again and not count the previous attempt.
- In the case of a tie, the number of attempts will be taken into account.
- Once score cards are turned in and competition climbing is over, the scoring team will look at the 5 highest scored climbs and this will determine the division in which you are placed for scoring.
- Male and female climbers will be placed in separate divisions.
- If a climber does not agree with their score or grounds for disqualification they may discuss it with the climbing competition coordinator.

<table>
<thead>
<tr>
<th>Competition Schedule*</th>
</tr>
</thead>
<tbody>
<tr>
<td>Heat 1 Climber Check-in</td>
</tr>
<tr>
<td>Heat 1 Opening Remarks</td>
</tr>
<tr>
<td>Heat 1 Warm Up</td>
</tr>
<tr>
<td>Competition Climbing  Heat 1</td>
</tr>
<tr>
<td>Heat 2 Climber Check in</td>
</tr>
<tr>
<td>Heat 2 Opening Remarks</td>
</tr>
<tr>
<td>Heat 2 Warm up</td>
</tr>
<tr>
<td>Competition Climbing Heat 2</td>
</tr>
<tr>
<td>Non-Competitive Slacklining and Bouldering</td>
</tr>
<tr>
<td>Awards and Closing Remarks</td>
</tr>
</tbody>
</table>

*Times are subject to change*